Name

Thomas Barrett

Age

18 Years old

Inital Thoughts

Really liked the programming and the way it all worked, this is because Thomas is a programmer on the programming course

Really liked the digging mechanic and found it easy to use

Struggles

Sometimes fell off because their is no distinct way of knowing which player is which

When breaking blocks he broke the ones next to his spawn and then could not get to the other side where I was just sitting

Emotions

Was often annoyed when digging blocks, but it glitched and would delete two at a time or none at all.